

USING DISCORD

The main gathering place of the Camp is our Discord server. Our server is going to be the launching off point for all of our demos, panels, and more. We will be showing our events on our YouTube channel as well. If you're not familiar with Discord, here's some information on how to get started on our server. Click the link to join our server, located on our page www.Capstone-Games.com/Discord

What is Discord? Discord is a communication tool that allows users to chat via text, audio, and even video! You can share screens and join in the channels just to listen to the explanation of a game itself. Let's cover the two primary types of channels you will use during your stay at Camp.

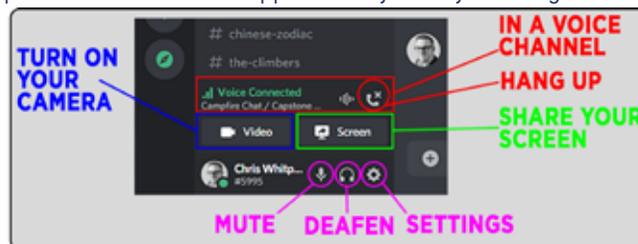


TEXT: Text Channels are noted by the # symbol in front of their names. We have also designated some of the channels to only allow people to read the messages posted there, so don't worry if you can't! The INFO and FAQ channels are designed to help you get information, and understand it as well!



VOICE: Voice channels are just that, they will allow Discord to access your microphone of choice and you will be talking with everyone in that channel. More on the settings below.

SETTINGS In the lower left there is a box with key information and functions in it. See the diagram for what each of them do. We will say one thing about Discord. It does not like to share things, much like my 2 year old nephew. You may have to close or turn it off to allow your microphone to work in other applications you may be using.



CAMPSITE When you enter, you're going to be dropped off in our **#Welcome-Campers** area while you are getting settled. Feel free to stop by our **Campfire Chat** to chat with other attendees. You can also get help at any time by stopping by our **#info-help** channel to talk to our Camp Capstone Staff for answers to questions. **#Capstone-Announcements** will be important announcements of when events are starting and where to find them.

THE DEMO TENT Here's our jumping off point for demo games, which we'll be teaching and playing on Tabletop Simulator and TableTopia. We will be demoing 4 titles this year and we are excited! Each game has two channels dedicated to it, a text chat waiting room and voice chat area for folks actively playing the game. There are ticketed demos and waitlists available. If you're interested in trying one of the games and did not get a ticket, you can stop in the waiting room and type **#waitlist** during convention hours, and we let you know when the next game will start and how to join it.

CAPSTONE GAMES TENT This is where we will chat about all the other games in the Capstone line. If you have questions or are just wanting to chat with other lovers of a specific game, hop in here!

SIMPLY COMPLEX DOCKS The docks are where we will go to chat about the simple and fun line of games published under Simply Complex. It all started with the classic The Climbers and the line continues to grow!

VOICE CHANNELS These voice channels are for your use during games. Also note that you can use video here too if you wish. That is entirely up to you!

Demo Voice: These channels are for demos and demo-watching only please.
Open Gaming: These channels are available for any member to use.