

AGE OF RAIL

LA PAMPA

RULES OF PLAY

3-6 players, about an hour

This expansion uses the base game rules, except where listed below:

Initial Offering

Initial Stocks are auctioned off one at a time, in the following order: **Red Sud**, **Blue Norte**, **Orange Pacifico**, **Yellow Oeste**, and **Purple Central**.

The **Black Cordoba** railroad is not opened at the beginning of the game.

All railroads, except **Cordoba**, start out of Buenos Aires. Each of the 5 starting railroads are restricted to certain starting Track Links out of Buenos Aires. These are indicated by a letter that corresponds to the letter next to that Railroad's Treasury on the left side of the game board.

For example, the winner of the **Yellow Oeste** initial offering can choose to build any of the three highlighted Track Links shown on the right, assuming that they have not already been built.

The first player is the player who owns the **Purple Central** stock, then play continues clockwise around the table until the end of the game.



SEQUENCE OF PLAY

Action: Build Track

Some Track Links are shown with arrows, these are monodirectional and may only be built from one Location to another in the direction of the arrow.



For example, if a railroad has reached Villa Mercedes then that railroad may follow the arrow and build the San Luis – Villa Mercedes Link (following normal build rules). If the railroad's track reaches San Luis but not Villa Mercedes, the railroad may not build this Track Link.

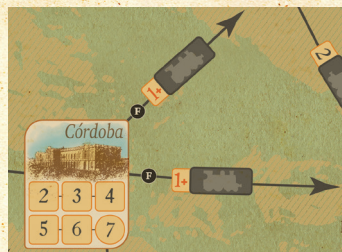
their share of Cordoba stock, they must build, at no cost, one Track Link from Cordoba. This Track Link must be on an unoccupied Link to Cruz del Eje or Deán Funes. The **Cordoba**'s Income disk is also updated on the Railroad Income Track.

Action: Develop Locations

The player selecting this action must Develop at least one Location (a Settlement or a Metro Area). Both may only be developed if a railroad connects to them.

Up to two Locations may be developed. The first development is free. The second development costs \$3 from the player's personal money supply and is paid to the bank.

Cordoba Opens



When a railroad reaches Cordoba, the **black Cordoba** railroad opens and a share of **Cordoba** stock is immediately put up for auction, following the rules of the Initial Offering. The first bid is offered by the player whose turn has made the connection. Once a player has won the bid, paid the Treasury, and taken

Special restrictions to Metro Area Development

Metro Areas may be developed more than once. Buenos Aires must always have more income than any other Metro area. Cordoba must have more income than Tucumán. Rosario must have more income than Tucumán. These special restrictions are also shown on the Develop Locations action space on the game board.



Credits

Design: John Bohrer

Artwork: Ian O'Toole

Development: Clay Ross

Editing: Jonathan Bobal

Project Management: Clay Ross

The license for Age of Rail has been kindly granted to Capstone Games by Winsome Games. Copyright Capstone Games 2024. All rights reserved.