AGE OF RAIL

RULES OF PLAY

3-6 players, about an hour

This expansion uses the base game rules, except where listed below:

Initial Offering

Initial Stocks are auctioned off one at a time, in the following order: Red C&O, blue B&O, Orange NYC, Yellow B&M, and Purple PRR.

Blue C&CO's base is Richmond

Red B&CO's base is Baltimore

Orange NYC's base is New York

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Yallow B&AC's base is Boston

Purple PRR's base is Philadelphia

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The **Black P&LE** railroad is not opened at the beginning of the game.

The first player is the player who owns the **Purple PRR** stock, then play continues clockwise around the table until the end of the game.



SEQUENCE OF PLAY

Action: Build Track

A railroad may not build a double Track Link going into and out of Pittsburgh.

External Connections

The External Connections on the Allegheny map only pay out the Connection Bonus and do **not** increase the railroad's Value.

P&LE Opens

When a railroad reaches Pittsburgh, the **Black P&LE** railroad opens and a share of **P&LE** stock is immediately put up for auction, following the rules of the Initial Offering. The first bid is offered by the player whose turn has made the connection. Once a player has won the bid, paid the Treasury, and taken their share of **P&LE** stock, they must build, at no cost, one Track Link from Pittsburgh. The **P&LE**'s Income disk is also updated on the Railroad Income Track.

Action: Develop Locations

The player selecting this action must Develop at least one Location (a Settlement or a Metro Area). Both may only be developed if a railroad connects to them.

Up to two Locations may be developed. The first development is free. The second development costs \$3 from the player's personal money supply and is paid to the bank.

Automatic Metro Area Development

If the player chooses not to develop a second time, then an automatic Metro development immediately occurs. It is not required to have a railroad connect to the Metro area for the automatic Metro development to occur.

Which Metro Area is automatically developed is predetermined:

- Pittsburgh is developed first.
- If Pittsburgh is already fully developed, then Cincinnati is developed.
- If Cincinnati is already fully developed, then **Detroit** is developed.
- If Detroit is already fully developed, then **Chicago** is developed.
- If Chicago is already fully developed, then nothing happens.



This order of priority is also shown on the Develop Locations action space on the game board.

Credits